Animal-Square Blanket

30 motifs + a proposed plain pet profile
US-English guide | Version 1.0 | October 27,2026



One modular blanket, not thirty blanket designs

This guide contains the full common square, thirty animal motifs, the pictured layout, joins and decorative border. The animal blanket is a decorative applique project. A separate plain profile omits all face pieces, raised rounds and trim for a proposed pet resting surface. That profile is not shown in the supplied photographs.

Making status

Prototype-ready editorial draft. No independent crochet, size, wash, pet-use, seam or slip test has been performed. Sewn decorations and a crochet surface do not establish suitability for a particular pet. Keep the embellished version out of pet access; inspect and sample the plain version before considering use. This is not a chew toy or a tested non-slip mat.

Materials and reference allowances

Reference starting yarn: worsted weight; original example names Willow Wash Worsted. Fibre, availability and care must be checked on the actual yarn label. Start with a 5 mm hook (US H/8) and adjust to a sample. Prepare a yarn needle, tape measure, markers and scissors. No filling, plastic eyes, buttons, fleece backing or added non-slip coating is required by this route.

The supplied full decorative-blanket allowance is approximately 1300-1400 yd(1189-1280 m). The detailed colour list below is a reference purchasing estimate, not new measured consumption. Small-colour upper allowances must not be summed and called actual use. Plain/smaller versions need their own sample-based allowance.

Colour	Reference yardage
White / Snow	450 yd
Light grey / Silver Birch	450 yd
Black / Night	150 yd
Dark brown / Brown Bear	50 yd
Beige / Polished Wood	40 yd
Gold / Gold Rush	40 yd
Brown heather / Elm	40 yd
Each of the following colours	Less than 40 yd each:medium grey,light pink,orchid pink,bright orange,bright red,rust orange,bright green,jade green,charcoal grey,teal,bright blue,medium pink,brick red,light blue,fuchsia

Colour changes and ends

For a round colour change, complete the last yarn-over of the final stitch with the new colour, then join and begin the next round in that colour. Keep joins and chain counts as specified. Leave sewing tails of at least 12 in(30 cm) on appliques. For other changes retain enough tail for secure multi-directional weaving; the reference does not supply an independently tested tail length for every material. Bury ends through several stitch paths, check the reverse and trim only after inspection. Do not depend on a single knot, hidden glue or an untested backing to hold the blanket together.

Terms and two chain-count conventions

US terms:ch=chain;sc=single crochet;hdc=half double crochet;dc=double crochet;sl st=slip stitch;inc=2 sc in one top;dec=sc 2 tog;BLO/FLO=back/front loop only;MR=magic ring. Sc 3 means one sc in each of three tops. Inc 3 means 2 sc in each of three tops. A skip leaves an old top unworked; it is not a decrease stitch.

The Basic Square table deliberately counts its opening chains:ch 3 as firstdc in R1-R3/R5-R6,and ch 1 as firstsc in R4. Do not work an extra stitch into that first position. Join to the top of the counted starting chain.

For the animal components, use actual stitches instead of counted starting chains:begin sc rows/rounds with ch 1,hdc with ch 2,dc with ch 3,all uncounted. Work the full stated number of actual stitches and join to the first actual top in joined rounds. Open half-circles stay unjoined and turn between rows. Flat sc rows use an uncounted ch 1 and turn. Spiral panda ears have no repeated chains/joins. This standardized component convention is a drafting choice; it does not add a stitch to the printed counts.

Special stitches

Sc 2 tog:insert into the next top, yarn over and pull up a loop; repeat in the following top, yarn over and draw through all three loops.

Five-dc bobble:in one anchor, repeat[yarn over,insert,pull up loop,yarn over,pull through 2 loops]five times,then yarn over and pull through all six loops. The bobble is one top; its following ch 1 is separate.

Three-dc cluster for the decorative border:in one anchor,repeat the same partial-dc action three times,then pull through all four loops. Each cluster is one top and its following ch 1 is a separate space.

Gauge and measurement

The supplied reference gauge is 4 dc and 2 rows per 1 in(2.54 cm),with a square about 6 in(15.24 cm)across. Measure a relaxed blocked/washed sample in the actual yarn and record both width and height. A circular-round gauge is not a promise of a finished rectangle.

The listed reference blanket size is 29.5 x 34 in(about 75 x 86 cm). A nominal 5 x 6 grid of 6 in squares gives 30 x 36 in before edging, so these figures do not reconcile as a precise size chart. Do not force the blanket to those numbers by stretching it. Use the joined-sample method on the next page for the actual version you make.

Plan a grid from joined samples

Make a square and measure relaxed width sW and height sH. Join two matching squares horizontally and measure total width Jw;join two vertically and measure total height Jh. Let pW=Jw-sW and pH=Jh-sH:these are the measured pitches added by another joined square. Measure the planned border width bW/bH on a test edge.

For c columns and r rows,estimate width=sW+(c-1)*pW+2*bW and height=sH+(r-1)*pH+2*bH. All terms must use the same units. These estimates assume repeated equal squares,consistent joins and equal opposite borders. Confirm on the completed piece rather than treating them as tested grades.

An approximate swatch scaling at unchanged stitch counts is new width=sample width*old stitches-per-unit/new stitches-per-unit;new height=sample height*old rows-per-unit/new rows-per-unit. Recheck the whole square because mixed stitch heights and colour tension affect its shape.

Grid proposal	Squares	Nominal unjoined grid at 6 in squares
2 columns x 3 rows	6	12 x 18 in before seam and border effects
3 columns x 4 rows	12	18 x 24 in before seam and border effects
5 columns x 6 rows	30	30 x 36 in before seam and border effects

Yarn planning

Weigh a fully finished sample square in each intended profile. Estimate square grams*number of squares,then add measured join/border grams and a recorded purchasing margin if desired. A decorated square,plain square and bobble square do not share one measured consumption. Do not divide the full decorative reference allowance by 30 and call that a tested flat-mat allowance. The editable workbook has blank sample inputs to avoid presenting missing measurements as zero.

Choose the profile

Decorative animal blanket:work the motif-specific colour rounds,all required face pieces and the decorative border. Keep this embellished version away from pets.

Proposed plain pet profile:work only the Basic Square R1-R6,in a single colour or with round colour changes. Use ordinary dc R3 and ordinary R4,with no sheep bobble variation or lion reserved-loop mane. Do not make or attach eyes,ears,muzzles,tufts,tentacles,tusks,pockets,buttons,fringe or any other animal detail. Join as described and use the two-round plain sc border. This option has a complete written route but no supplied photograph or physical assessment.

The shared six-round square

Work joined rounds without turning. The opening chains count only where the table says so. Close the MR securely and weave its starting tail through the fabric after checking the centre. An alternative ch 3 ring may be used as a sampled construction change,but its centre opening is not equivalent to a tightened MR. The pet profile uses this ordinary six-round route only.

Round	US instructions	End count
1	Ch 3 in MR (counts as dc), work 11 dc in ring, close ring and join top of ch 3.	12
2	Ch 3 (first dc), dc in same first top; 2 dc in every other top; join.	24
3	Ch 3 (first dc), 2 dc in next top; [dc 1, 2 dc in next top] x 11; join.	36
4	Ch 1 counts as first sc; sc 2, hdc 1, 4 dc in next top, hdc 1; [sc 6, hdc 1, 4 dc in next top, hdc 1] x 3; sc 3, join first ch.	48
5	Ch 3 (first dc), dc 4, 3 dc in next top, 2 dc in next top; [dc 10, 3 dc in next top, 2 dc in next top] x 3; dc 5; join.	60
6	Ch 3 (first dc), dc 6, 3 dc in next top, 2 dc in next top; [dc 13, 3 dc in next top, 2 dc in next top] x 3; dc 6; join.	72

Check the transition to a square

R4 ends with 24 sc,8 hdc and 16 dc,48 positions total. Its first counted ch 1 is included in the 24 sc. R5 adds three positions at each of four corner groups to make 60. R6 adds three per corner group to make 72. Do not mistake a four-dc group in R4 for four separate old anchors.



P02 | Finished basic square reference

Corner registration and the joins

After R6,index its 72 tops from the counted ch 3 as position 1 in the direction of work. The middle stitch of each three-dc corner group is at 9,27,45 and 63. Mark them. There are 18 steps between consecutive corner centres,or 19 tops if both endpoint corners are included. Four inclusive sides share corners:4*19-4=72. Rotate the square to match the motif without changing those spacings.

Corner index schematic: rotate the square freely. Sequence follows the direction of R6.



Whip-stitch the blocks

Finish and measure all squares in the same relaxed state first. Lay out the motifs with their faces upright,then compare edge lengths. Match the 19 tops of each joining side,including both marked endpoints. Keep right sides oriented consistently. Whip stitch through each square’s back loop as identified from its right side,leaving the other loops as the front seam ridge.

Start with a secure woven tail. Take one corresponding back loop from each square at a time,wrap the yarn through them and proceed to the next pair. Keep the seam relaxed enough to lie flat,without open gaps. Join squares into rows,then join the rows in the same way. At a four-square meeting,catch the corresponding corner loops to close the small centre without bunching them into a hard knot. The full 19-pair registration is explicit draft guidance based on the 72-top edge,not a measured seam-performance result.

The pictured motif arrangement

The next page records the reference order. For a smaller decorative layout or repeated favourite,choose the motifs before sewing. The proposed plain profile uses the same rectangular joining method but omits the motifs. A single square is a component,not an independently tested pet mat.

Pictured thirty-square layout

Five columns and six rows. Alternate white/light-grey backgrounds as photographed if desired. Make one of each named animal for this full arrangement. The animal directions later in this guide give the exact centre colours and the exceptions to the ordinary base.

Pictured 5-column x 6-row arrangement. Names show motif positions, not a scale drawing.

Frog	Ladybug	Cow	Lion	Koala
Bear	Snail	Hippo	Monkey	Tiger
Bird	Giraffe	Red Panda	Cat	Fish
Fox	Panda	Crab	Pig	Owl
Raccoon	Elephant	Walrus	Rabbit	Flamingo
Sloth	Sheep	Jellyfish	Seal	Dog



P01 | Alternate finished full-blanket reference

Border anchors and parity

For a c-by-r grid made from 72-top squares and the 19-pair joins above,consolidate each outer seam junction into one border anchor:work through the two adjacent corner tops together there. Work one sc per other exposed top. At each of the four outer marked corners,work 3 scin its corner anchor. Mark the middle of those three.

This proposed exact registration gives N=36*(c+r)+8 scin border R1. For the pictured 5 x 6 grid,N=404. A2 x 3 grid gives 188,and 3 x 4 gives 260. These are conditional arithmetic counts,not measured edging results. If the real seam handling or anchor choice differs,count and record the actual edge before using the next round. Check that it lies flat;do not force the sample into a formula.

Decorative border

R1:white sc as above,3 scat every outer corner. Join to the first sc.

R2:change to light grey and move with a sl st to the marked middle sc of a corner. Ch 2 uncounted. Work[three-dc cluster,ch 1]three times in that corner,skip the next sc,then repeat[cluster in next sc,ch 1,skip next sc]along the side until the next corner. Repeat around all four corners and join the first actual cluster. Fasten and weave.

Each side must have an odd number of sc between its marked middle corners so the first skip and remaining two-position repeats land at the next corner. An even total alone does not establish that. Under the exact map above,the 5-column sides have 91 between-corner sc and 6-row sides have 109. If these parities fail,undo and adjust R1 anchors on the affected sides in a recorded sample rather than missing a corner.

Under that map,R2 has N/2+8 clusters and the same number of ch 1 spaces. For N404,this is 210 clusters and 210 spaces. This border is a raised decorative finish,not the proposed pet profile.

Plain border for the proposed pet profile

R1:use the same one-sc/three-sc-corner map,consolidating seam junctions. Join first sc.

R2:ch 1 uncounted,sc in each old top,working 3 scin each marked middle corner top. Join first actual sc. Mark the new middle corners and weave all tails. The conditional count is N+8:412 for 5 x 6,196 for 2 x 3 and 268 for 3 x 4. No cluster loops,fringe or extra attached details are added. Check the actual edge for gaps,flaring,puckering and catches before any use. No non-slip finish or floor stability has been established.

Animal component working notes

The following thirty motif pages belong to the decorative blanket. Each includes its centre/background colour map,all required component schedules and a finished placement reference. The common base and chain conventions earlier in this same guide are part of every motif. A component called make 2 or make 6 repeats the full schedule for each piece. No appliques are stuffed.

Basic Eyes means two white six-scMRdiscs,joined and fastened with sewing tails. Their pupils are small anchored black embroidery stitches unless another finish is specified. Crocheted eyes do not establish baby or pet safety;no buttons or plastic eyes are added by this guide.

For any edge stated as sc evenly,use a proposed starting distribution of one sc per sc-row end,two per hdc-row end,three per dc-row end,and one per exposed top. Add one extra at a sharp point only if needed to turn it. Mark anchors,work the edge,then check flatness and record any change before fastening. No unsupported fixed edging total is invented.

Use the finished reference to position each piece first,then sew its full contact perimeter with matching yarn through sound square stitches. Avoid long reverse-side floats;anchor embroidery in short sections and weave its ends. For this decorative route,lay long ears,tufts,tentacles and tusks within the square footprint and secure their contact surfaces. Even full-edge sewing does not convert those features into the plain pet option.

Clarifications beside the affected motifs

Pig nose uses 24 sc for the second round;the source dc/sc wording conflicts. Panda ear second round uses 12 scin a spiral. Rabbit outer ear works 20 hdc+4 sc=24 from the written placements,not the source’s 28-position tally. Snail strip retains ch 23 and totals 20 sc,2 slst,4 dc=26,not 25. Lion ear gets an explicit five-stitch tab reading. These are draft interpretations and corrected arithmetic,not maker-confirmed errata.

Sheep R3 is 36 working units,including twelve chain spaces. Lion mane starts from 36 reserved R3 front loops,not R4’s 48 new tops. Fox lower-point anchors and jellyfish bottom-edge anchors change working direction and are picked up explicitly. The extra construction reference page shows the four genuine source work photos.

M01 | Bear Square

Base colours

R1-R3 dark brown; R4-R6 background.



P03 | Finished bear square reference

Part / colour	Row	US component instructions	Count
Basic eyes (make 2) White	1	Work 6 sc in MR; join first actual stitch.	6
Muzzle White	1	6 sc in MR; join.	6
	2	Inc 6; join.	12
	3	[sc 1, inc] x 6; join.	18
Ears (make 2) Dark brown	1	Work 4 hdc in MR; close ring, leave the half-circle unjoined.	4
	2	Turn, 2 hdc in each of 4 tops; leave unjoined.	8

Assembly

Centre white muzzle low on the brown circle; place eyes above it and rounded ears at the top. Sew all piece edges to the square for the decorative route. Embroider black pupils, nose and mouth.

M02 | Bird Square

Base colours

R1-R3 bright blue; R4-R6 background.



P04 | Finished bird square reference

Part / colour	Row	US component instructions	Count
Basic eyes (make 2) White	1	Work 6 sc in MR; join first actual stitch.	6
Tuft (3 loops) Bright blue	1	Ch 5, sl st in fifth chain from hook; [ch 4, sl st into that same anchor] twice. Three four-link loops.	3
Beak Gold	1	Ch 4; sl st in second chain, hdc in next, dc in last.	3

Assembly

Place gold beak below eyes, with its narrow end pointing down, and attach the tuft at the circle top. Sew eyes and black pupils. The three loose loops are decorative; omit the entire applique set for the flat pet option.

M03 | Cat Square

Base colours

R1-R3 black; R4-R6 background.



P05 | Finished cat square reference

Part / colour	Row	US component instructions	Count
Basic eyes (make 2) White	1	Work 6 sc in MR; join first actual stitch.	6
Ears (make 2) Light pink	1	Ch 6; sc in second chain and each remaining chain.	5
	2	Dec 1, sc 1, dec 1.	3
	3	Dec 1, sc 1.	2
	4	Dec 1.	1

Component edge

Ears (make 2): Black border around the two sloping sides. Use the distribution/check method in the component notes.

Assembly

Set pink/black ears above the black circle and eyes in the upper half. Embroider pink nose and mouth, white whiskers and black pupils. Lay ears within the square boundary and sew their full perimeter for decorative display.

M04 | Cow Square

Base colours

R1-R3 white; R4-R6 background.



P06 | Finished cow square reference

Part / colour	Row	US component instructions	Count
Nose Black	1	Ch 7; sc in second chain and next 5 chains. Along opposite side work sc into the same 6 chain positions; join first sc. No extra end increases.	12
	2	Inc in each of 12 tops; join.	24
Ears (make 2) White	1	Ch 6; sc in second chain and next 4 chains. Along opposite side work sc into the same 5 chain positions; join first sc. No extra end increases.	10
	2	Change to black; inc 3, sc 4, inc 3; join.	16
Horns (make 2) Dark brown	1	Ch 4; sc in second chain, hdc in each of last 2 chains.	3

Assembly

Sew the broad black nose low on the white face, ears to the upper sides and short horns between the ears. Embroider black eyes and light-pink nostrils. No Basic Eyes are used.

M05 | Crab Square

Base colours

R1-R3 bright red; R4-R6 background.



P07 | Finished crab square reference

Part / colour	Row	US component instructions	Count
Claw fans (make 2) Bright red	1	Work 9 dc in MR, close ring but do not join.	9
Claw tip (repeat for each fan) Bright red	1	Turn fan, sl st across first 5 dc. Ch 5; sc in second chain and next 3 chains; sl st back in fifth fan dc. Other 4 fan dc stay unworked.	4
Eyes (make 2) White	1	Work 8 hdc in MR; join first actual stitch.	8
	2	Change to bright red; work 2 sc in each of the 8 tops; join first actual stitch.	16

Assembly

Set the red-bordered eyes above the red circle and one claw on either side. Sew black pupils. Embroider red legs with short anchored stitches, not loose yarn tails. Sew all applique contact edges for decorative use.

M06 | Dog Square

Base colours

R1-R3 brown heather; R4-R6 background.



P08 | Finished dog square reference

Part / colour	Row	US component instructions	Count
Basic eyes (make 2) White	1	Work 6 sc in MR; join first actual stitch.	6
Muzzle White	1	Work 8 hdc in MR; join first actual stitch.	8
	2	Change to white; work 2 hdc in each of the 8 tops; join first actual stitch.	16
Ears (make 2) Dark brown	1	Ch 3; sc in second and third chain.	2
	2	Inc in first top, sc 1.	3
	3	Inc in first top, sc 2.	4
	4	Inc in first top, sc 3.	5
	5-8	Sc 5.	5

Component edge

Ears (make 2): Dark brown border around the outside using the edge distribution notes. Use the distribution/check method in the component notes.

Assembly

Sew the white muzzle low on the brown circle, eyes above it and dark floppy ears at the sides. Embroider black pupils, nose and mouth. Fully secure the ear perimeter on the decorative blanket; do not present floppy ears as pet bedding.

M07 | Elephant Square

Base colours

R1-R2 light grey; R3-R6 background.



P09 | Finished elephant square reference

Part / colour	Row	US component instructions	Count
Basic eyes (make 2) White	1	Work 6 sc in MR; join first actual stitch.	6
Ears (make 2) Light grey	1	8 dc in MR; close ring, do not join.	8
	2	Turn; 2 dc in each top.	16
	3	Turn; [dc 1, 2 dc in next top] x 8.	24
Trunk Light grey	1	Ch 16; sc 2 starting in second chain, hdc 1, 3 hdc in next chain, 3 dc in next chain, dc in final 10 chains.	19

Assembly

Place the large half-circle ears at both sides of the smaller grey centre, eyes near its top and the trunk down the middle. The trunk has 2 sc, 4 hdc and 13 dc. Sew it flat with its curved end inside the square, then add black pupils.

M08 | Fish Square

Base colours

R1-R3 jade green; R4-R6 background.



P10 | Finished fish square reference

Part / colour	Row	US component instructions	Count
Single eye White	1	Work 7 hdc in MR; join first actual stitch.	7
Tail Jade green	1	Ch 11; sc in second chain and remaining 9 chains.	10
	2	Dec, sc 6, dec.	8
	3	Dec, sc 4, dec.	6
	4	Dec, sc 2, dec.	4
	5	Sc 4.	4

Component edge

Tail: Gold sc border around the three longest tail sides. Use the distribution/check method in the component notes.

Assembly

Set tail against one side of circle and one eye toward the other. Use black for the pupil and white anchored stitches for the small mouth. Secure all edges of the tail for display.

M09 | Flamingo Square

Base colours

R1-R3 orchid pink; R4-R6 background.



P11 | Finished flamingo square reference

Part / colour	Row	US component instructions	Count
Basic eyes (make 2) White	1	Work 6 sc in MR; join first actual stitch.	6
Beak White then black	1	White ch 5; sc 4 starting in second chain.	4
	2	White sc 4.	4
	3	Dec, sc 2.	3
	4	Change to black; sc 3.	3
	5	Dec, sc 1.	2
	6	Sc 2.	2
	7	Dec 1.	1
Tuft (2 loops) Orchid pink	1	Ch 7, sl st in seventh chain from hook; ch 6, sl st into same anchor. Two six-link loops.	2

Assembly

Sew the curved beak with its broad white end between the eyes and black tip pointing downward. Add tuft above the face and black pupils. Loops remain part of the decorative finish only.

M10 | Fox Square

Base colours

R1-R3 white; R4-R6 background.



P14 | Finished fox square reference

Part / colour	Row	US component instructions	Count
Basic eyes (make 2) White	1	Work 6 sc in MR; join first actual stitch.	6
Upper orange face Rust orange	1	6 dc in MR; close ring, do not join.	6
	2	Turn; 2 dc in each top.	12
	3	Turn; [dc 1, 2 dc in next top] x 6.	18
Lower muzzle point Rust orange	1	Sl st along straight edge to MR. Pick up 5 sc evenly across the short bottom centre.	5
	2	Dec, sc 3.	4
	3	Dec, sc 2.	3
	4	Dec, sc 1.	2
	5	Dec 1.	1
Nose Black	1	6 sc in MR; join.	6
Ears (make 2) Rust orange	1	Ch 6; sc in second chain and each remaining chain.	5
	2	Dec 1, sc 1, dec 1.	3
	3	Dec 1, sc 1.	2
	4	Dec 1.	1

Component edge

Ears (make 2): Black border around two sloping sides. Use the distribution/check method in the component notes.

Assembly

Layer the orange face over the white centre, point downward. Put black nose at the tip, eyes above and ears on top. Sew all edges and embroider black pupils. The picked-up five-anchor point is a draft registration. The construction atlas shows both real face stages.

M11 | Frog Square

Base colours

R1-R3 bright green; R4-R6 background.



P15 | Finished frog square reference

Part / colour	Row	US component instructions	Count
Eyes (make 2) White	1	Work 8 hdc in MR; join first actual stitch.	8
	2	Change to bright green; work 2 sc in each of the 8 tops; join first actual stitch.	16

Assembly

Place the green-bordered eyes at the top of the circle. Embroider black pupils and a small white smile; secure every applique edge for display.

M12 | Giraffe Square

Base colours

R1-R3 gold; R4-R6 background.



P16 | Finished giraffe square reference

Part / colour	Row	US component instructions	Count
Basic eyes (make 2) White	1	Work 6 sc in MR; join first actual stitch.	6
Ears (make 2) Gold	1	Ch 5; sc in second chain and next 3 chains. Along opposite side work sc into the same 4 chain positions; join first sc. No extra end increases.	8
Horn knobs (make 2) Dark brown	1	6 sc in MR; join.	6
Horn stems (make 2) Dark brown	1	From each six-stitch knob, turn and sc across the next 2 circle tops; leave other 4 unworked.	2
	2-4	Turn; sc 2.	2
Spots (make 2) Dark brown	1	6 sc in MR; join.	6
Muzzle Beige	1	Ch 7; sc in second chain and next 5 chains. Along opposite side work sc into the same 6 chain positions; join first sc. No extra end increases.	12
	2	Inc in all 12 tops; join.	24

Assembly

Put the beige muzzle low, eyes above it, ears at the sides and two stems between the ears with knobs at their outer tips. Attach the two brown spots on the gold face. Embroider black pupils and brown nostrils/mouth. Stem and knob are one connected piece, not a loose separate knob.

M13 | Hippo Square

Base colours

R1-R3 medium grey; R4-R6 background.



P17 | Finished hippo square reference

Part / colour	Row	US component instructions	Count
Basic eyes (make 2) White	1	Work 6 sc in MR; join first actual stitch.	6
Nose Medium grey	1	Ch 8; hdc in second chain and next 6; on opposite side hdc in same 7 chain positions; join.	14
	2	2 hdc in each of 14 tops; join.	28
Ear/nostril circles (make 4) Light pink	1	Work 5 sc in MR; join first actual stitch.	5
	2	Change to medium grey; work 2 sc in each of the 5 tops; join first actual stitch.	10

Assembly

Use two pink-centred circles as ears and two as nostrils. Sew the broad grey nose low on the face and nostril circles onto it, then put the two eyes above it. Add black pupils and secure all circle edges.

M14 | Jellyfish Square

Base colours

R1-R6 background only; teal body is separate.



P20 | Finished jellyfish square reference

Part / colour	Row	US component instructions	Count
Basic eyes (make 2) White	1	Work 6 sc in MR; join first actual stitch.	6
Body dome Teal	1	6 dc in MR; close ring, do not join.	6
	2	Turn; 2 dc in each top.	12
	3	Turn; [dc 1, 2 dc in next top] x 6.	18
Lower straight edge Teal	1	Turn to the straight bottom of the dome. Work 18 sc evenly across it; a draft map is 3 sc into each of the 6 dc-row-end sections.	18
Frill Light blue	1	Attach to first lower-edge sc; 3 sc in each of its 18 tops.	54
Tentacle return tops Jade green	1	Ch 9, return with 8 sl st; ch 11, return with 10 sl st; repeat those two strands once, then ch 9 and return with 8 sl st. Each return starts in second chain. Five strands, 44 sl st total.	44

Assembly

Sew eyes to the teal dome, black pupils onto the eyes and the five tentacle roots behind its lower edge. Arrange strands below it, then sew the dome to the background square. Keep the frill visible. These free strands and ruffles are excluded from the plain pet option. The two genuine work photos show dome and frill stages.

M15 | Koala Square

Base colours

R1-R3 medium grey; R4-R6 background.



P21 | Finished koala square reference

Part / colour	Row	US component instructions	Count
Basic eyes (make 2) White	1	Work 6 sc in MR; join first actual stitch.	6
Nose Black	1	Ch 5; sc in second chain and next 3 chains. Along opposite side work sc into the same 4 chain positions; join first sc. No extra end increases.	8
	2	Inc in all 8 tops; join.	16
Ears (make 2) White	1	Work 8 hdc in MR; join first actual stitch.	8
	2	Change to medium grey; work 2 sc in each of the 8 tops; join first actual stitch.	16

Assembly

Sew the black oval vertically at the centre, eyes beside its upper end and big pale-centred ears at the upper sides. Embroider black pupils and white mouth.

M16 | Ladybug Square

Base colours

R1-R3 bright red; R4-R6 background.



P22 | Finished ladybug square reference

Part / colour	Row	US component instructions	Count
Spots (make 6) Black	1	6 sc in MR; join.	6
Head Black	1	3 dc in MR; close ring, do not join.	3
	2	Turn; 2 dc in each top.	6
	3	Turn; [dc 1, 2 dc in next top] x 3.	9

Assembly

Place the black half-circle head above the red body and three black spots on each wing. Embroider the central black wing division and two short anchored antennae. No separate Basic Eyes are required.

M17 | Lion Square

Base colours

R1-R3 beige; R4-R6 background. Work all R4 stitches through R3 back loops, reserving all 36 R3 front loops.



P23 | Finished lion square reference

Part / colour	Row	US component instructions	Count
Basic eyes (make 2) White	1	Work 6 sc in MR; join first actual stitch.	6
Mane Gold	1	Attach to reserved R3 front loops; [sc 1, skip 1, 5 dc in next loop, skip 1] x 9; join first sc. Nine sc and 45 dc.	54
Ears (make 2) Beige	1	Ch 3; sc in second chain, work 4 sc into the last chain, join first sc. This is the explicit five-stitch reading of the small end-turn tab.	5

Assembly

Sew ears at the top inside the mane, then eyes on the beige circle. Embroider black pupils and pink nose/mouth. Mane works from the 36 reserved R3 loops, not the later 48-stitch R4 edge. The five-stitch ear reading is a draft clarification.

Draft clarification

The mane adds 36 tops through its nine five-dc fans and skips 18 old loops:36+36-18=54. It remains a decorative shell edge.

M18 | Monkey Square

Base colours

R1-R3 dark brown; R4-R6 background.



P24 | Finished monkey square reference

Part / colour	Row	US component instructions	Count
Basic eyes (make 2) White	1	Work 6 sc in MR; join first actual stitch.	6
Ears (make 2) Beige	1	Work 8 hdc in MR; join first actual stitch.	8
	2	Change to dark brown; work 2 sc in each of the 8 tops; join first actual stitch.	16
Muzzle/face Beige	1	Ch 6; sc in second chain and next 4 chains. Along opposite side work sc into the same 5 chain positions; join first sc. No extra end increases.	10
	2	Inc in all 10 tops; join.	20
Face scallop edge Beige	1	Over first 10 face tops: [sc 1, inc] x 5. Then 5 dc in top 11, skip 12-13, sc 14, skip 15-16, 5 dc in 17, skip 18-19, sc 20; join.17 sc and 10 dc.	27

Assembly

Sew the face with the two scallops above and the narrower chin below; place eyes at its upper sides and the rounded ears behind the face sides. Embroider black pupils, nose and mouth.

M19 | Owl Square

Base colours

R1-R3 brown heather; R4-R6 background.



P25 | Finished owl square reference

Part / colour	Row	US component instructions	Count
Eyes (make 2) Black	1	Work 6 sc in MR; join first actual stitch.	6
	2	Change to white; work 2 dc in each of the 6 tops; join first actual stitch.	12
Beak and ear tufts (make 3) 1 gold;2 brown heather	1	Ch 3; sc in second chain, hdc in last.	2

Assembly

Place the two large eyes on the upper face, gold beak below their meeting point and brown two-stitch tabs at the top corners. Sew every small piece; the dark eye centres already form the pupils.

M20 | Panda Square

Base colours

R1-R3 white; R4-R6 background.



P26 | Finished panda square reference

Part / colour	Row	US component instructions	Count
Ears (make 2) Black	1	6 sc in MR, continue in a spiral.	6
	2	Inc in each top, no join or counted chain.	12
	3-5	Sc 12 in a spiral.	12
Nose Black	1	6 sc in MR; join.	6
Eye patches (make 2) Black	1	Work 8 hdc in MR; join first actual stitch.	8

Assembly

Keep ears unfilled. Flatten each 12-top opening into six facing pairs and sl st through the six pairs to close. Sew the full closed ear bases above the white circle. Add black patches and nose, then embroider white eyes and black mouth. Sew the ear fronts flat for decorative display.

Draft clarification

Source ear R2 mixes ch 2/hdc wording with a 12 sc total. This route uses twelve actual sc in continuous spirals.

M21 | Pig Square

Base colours

R1-R3 light pink; R4-R6 background.



P27 | Finished pig square reference

Part / colour	Row	US component instructions	Count
Basic eyes (make 2) White	1	Work 6 sc in MR; join first actual stitch.	6
Nose Medium pink	1	Work 12 dc in MR; join first actual stitch.	12
	2	Change to light pink; work 2 sc in each of the 12 tops; join first actual stitch.	24
Ears (make 2) Medium pink	1	Ch 5; sc in second chain and each remaining chain.	4
	2	Dec 1, sc 2.	3
	3	Dec 1, sc 1.	2
	4	Dec 1.	1

Component edge

Ears (make 2): Light-pink border around two sloping sides. Use the distribution/check method in the component notes.

Assembly

Sew the round two-colour nose low on the face, eyes above it and pink ears at top. Embroider black pupils and nostrils.

Draft clarification

Source nose R2 says 2 dc but declares 24 sc and uses a counted sc start. This guide selects 2 sc in each of 12 tops for the 24 sc edge; it is an untested clarification.

M22 | Rabbit Square

Base colours

R1-R3 beige; R4-R6 background.



P28 | Finished rabbit square reference

Part / colour	Row	US component instructions	Count
Basic eyes (make 2) White	1	Work 6 sc in MR; join first actual stitch.	6
Ears (make 2) Light pink	1	Ch 10; sc in second chain and next 8 chains. Along opposite side work sc into the same 9 chain positions; join first sc. No extra end increases.	18
	2	Change to beige; 2 hdc in first 3 tops, hdc 4, sc 4, hdc 4, 2 hdc in last 3 tops; join.20 hdc and 4 sc =24.	24

Assembly

Sew the long ears above the beige centre with pink sides showing, then eyes below them. Embroider black pupils and a small pink nose. Keep both long ears inside the block boundary and secure their full edges for decorative display.

Draft clarification

The written outer-ear route consumes 18 old tops and makes 24 new tops. Its source total 24 hdc+4 sc is a tally error; this route retains the placements as 20 hdc+4 sc.

M23 | Raccoon Square

Base colours

R1-R3 charcoal grey; R4-R6 background.



P29 | Finished raccoon square reference

Part / colour	Row	US component instructions	Count
Basic eyes (make 2) White	1	Work 6 sc in MR; join first actual stitch.	6
Ears (make 2) Black	1	Ch 5; sc in second chain and each remaining chain.	4
	2	Dec 1, sc 2.	3
	3	Dec 1, sc 1.	2
	4	Dec 1.	1
Eye patches (make 2) Black	1	6 sc in MR; join.	6
	2	3 hdc in first top, sc 2,3 hdc in next top,sc 2; join.6 hdc and 4 sc.	10
Small muzzle White	1	Work 7 hdc in MR; join first actual stitch.	7

Component edge

Ears (make 2): Black border around two sloping sides. Use the distribution/check method in the component notes.

Assembly

Set black eye patches across the upper face, then white eyes on them. Add small pale muzzle below, ears above and black pupils/nose/mouth. Sew through the relevant layers without loose reverse-side loops.

M24 | Red Panda Square

Base colours

R1-R3 brick red; R4-R6 background.



P30 | Finished red panda square reference

Part / colour	Row	US component instructions	Count
Basic eyes (make 2) White	1	Work 6 sc in MR; join first actual stitch.	6
Muzzle White	1	6 sc in MR; join.	6
	2	Inc 6; join.	12
	3	[sc 1, inc] x 6; join.	18
Ears (make 2) Black then white	1	Black:6 sc in MR; join.	6
	2	White:[2 hdc in next top,sc 1] x 3; join.6 hdc and 3 sc.	9

Assembly

Put white muzzle low, ears at top and eyes between. Embroider black pupils, nose and mouth, and short white eyebrows. Keep all stitches anchored without free whisker ends.

M25 | Seal Square

Base colours

R1-R3 white; R4-R6 background.



P31 | Finished seal square reference

Part / colour	Row	US component instructions	Count
Muzzle Light grey	1	Work 12 dc in MR; join first actual stitch.	12

Assembly

Sew the grey muzzle low. Embroider black eyes above it, black nose/mouth on it and short black whiskers and dots. Anchor whiskers flat, not as loose yarn strands.

M26 | Sheep Square

Base colours

R1-R2 medium grey; alternative R3 in white; R4-R6 background.



P32 | Finished sheep square reference

Part / colour	Row	US component instructions	Count
Basic eyes (make 2) White	1	Work 6 sc in MR; join first actual stitch.	6
Alternative square R3 White	3	Over the 24 R2 tops:[five-dc bobble,ch 1,sc in next top] x 12; join first bobble.12 bobbles+12 chain spaces+12 sc=36 working positions for R4.	36
Ears (make 2) White	1	Ch 7; sc in second chain and next 5 chains. Along opposite side work sc into the same 6 chain positions; join first sc. No extra end increases.	12
	2	Change to medium grey;inc 4,sc 4,inc 4;join.	20

Assembly

Treat each bobble, chain-one space and sc as one R4 anchor. Continue the usual square R4-R6. Sew ears and eyes to the grey/white face and embroider black pupils and white nose. Bobble texture belongs to the decorative route, not the plain pet option.

M27 | Sloth Square

Base colours

R1-R2 beige; R3 dark brown; R4-R6 background.



P33 | Finished sloth square reference

Part / colour	Row	US component instructions	Count
Eye patches (make 2) Brown heather	1	Ch 5; sc in second chain and next 3 chains. Along opposite side work sc into the same 4 chain positions; join first sc. No extra end increases.	8

Assembly

Sew the two brown oval patches diagonally at the sides of the beige face. Embroider black eyes on them and black nose/mouth between them. The photograph supplies the placement reference; no Basic Eyes are needed.

M28 | Snail Square

Base colours

R1 fuchsia;R2 light blue;R3 fuchsia;R4-R6 background.



P34 | Finished snail square reference

Part / colour	Row	US component instructions	Count
Head/body strip Gold	1	Ch 23;sl st in second chain,sc in next 17 chains,dc in last 4. On the opposite side of the foundation work sc 3,sl st 1.2 sl st+20 sc+4 dc=26 worked tops.	26

Assembly

Sew the gold strip below the round coloured shell, curving the taller dc end upward as the head. Embroider the black/white eye and two short anchored black antennae. No loose yarn antennae are added.

Draft clarification

The source first-side instructions require 17 sc before the final 4 dc. With the opposite 3 sc this makes 20 sc, not the stated 19. Ch 23 and the placements are retained; the total is corrected to 26.

M29 | Tiger Square

Base colours

R1-R3 bright orange;R4-R6 background.



P35 | Finished tiger square reference

Part / colour	Row	US component instructions	Count
Basic eyes (make 2) White	1	Work 6 sc in MR; join first actual stitch.	6
Cheeks (make 2) White	1	6 sc in MR; join.	6
	2	Inc 6; join.	12
Nose Black	1	6 sc in MR; join.	6
Ears (make 2) Orange then black	1	Orange:5 sc in MR;close but do not join.	5
	2	Change to black,turn;2 sc in each top.	10

Assembly

Sew ears above, the two white cheek circles low and black nose over their meeting point. Add eyes above, then black pupils, mouth, short anchored whiskers and stripes on the orange face.

M30 | Walrus Square

Base colours

R1-R3 dark brown;R4-R6 background.



P36 | Finished walrus square reference

Part / colour	Row	US component instructions	Count
Basic eyes (make 2) White	1	Work 6 sc in MR; join first actual stitch.	6
Cheeks (make 2) Brown heather	1	Work 8 hdc in MR; join first actual stitch.	8
	2	Change to brown heather; work 2 sc in each of the 8 tops; join first actual stitch.	16
Tusks (make 2) White	1	Ch 7;sc in second and next chain,hdc in next 2,dc in last 2.	6

Assembly

Sew tusks first with their narrow ends downward, then cheeks over their upper attachment edges. Add eyes above and embroider black pupils and nose. The long tusks are decorative appliques and excluded from the plain pet route.

Genuine component construction references

Only these four images show working stages in the supplied file:fox half-circle,fox point,jellyfish dome andjellyfish frill. The other references are finished blocks or finished blanket views. These are reference photographs,not calibrated cutting or measurement templates.



P12 | Orange fox face semicircle before its muzzle point



P13 | Orange fox face after the pointed muzzle rows



P18 | Teal jellyfish body before frill



P19 | Teal jellyfish body with light-blue frill being worked

Final inspection and care

Inspect the reverse of every decorative square,all joins,corner meetings,MRcentres,colour changes and appliques. Remove all pins and markers. Count the square inventory and compare the actual arrangement before final border work.

For the proposed plain profile,check a washed joined sample and the completed fabric for openings that catch,pulling,loose tails,edge curl and movement on the intended surface. Introduce any bedding only where you can observe the individual pet. Remove it if the pet pulls it apart,chews or swallows material,or catches on the fabric. Pets that eat fabric need an appropriate bedding choice with their veterinary team;neither this pattern nor a plain surface establishes suitability.

Follow actual yarn/material washing labels. Clean and dry a sample first,then record dimensional change and seam behaviour. Keep bedding dry and inspect it again after cleaning. No whole-blanket machine-wash,chew-proof,non-slip or warmth rating is supplied. The decorative version is not offered as tested pet bedding.

Troubleshooting

Unequal squares:check tension,round counts and yarn thickness before joining;do not stretch one block to compensate for a missing round. Raised component curls:check its count and edge distribution,then resample rather than hiding the curl under a seam.

Wavy border:check extra anchors at seams/corners and mixed stitch heights. Drawn-in edge:check missing anchors and seam tension. Decorative clusters miss a corner:verify odd side parity before repeating R2. A slipping mat:remove it from that use;no unshown grip coating or backing is prescribed.

Bobbles or loops attract pulling:keep that decorated blanket away from the pet and consider only an appropriately sampled plain profile. A sewn attachment is not a chewing test.

Sample record

Record yarn labels and grams by profile ___;hook ___;square width/height ___;joined horizontal/vertical pair measurements ___;border sample width ___;chosen columns/rows ___;actual R1/R2 border counts ___;join changes ___;before/after-wash dimensions ___;seam/end inspection ___;observed intended-surface movement ___;physical sample date ___. Maintain draft status until the relevant sample checks are completed.

Finished join and edging reference

This supplied image shows the completed decorative blanket at an angle. It is not a photographed whip-stitch or border-construction step. The proposed plain pet profile has no supplied photo.



P37 | Finished joined animal-square blanket viewed at an angle